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## 兒童是社會的未來,教育是兒童的未來。

張麗珠校長

我們的生活不斷在變!

要購物,就從網上搜,點對點送到;要看醫生,甚至要動手術 ,也可以透過視像進行;到餐廳點餐,下單送餐的可以是機械 人.....5G改變了世界、STEM(科學、科技、工程、數學)成為常見 討論的教育用語.....

人類世界正經歷科技進步帶來的革命性變化,這些變化亦反映 全球就業市場之中。過去十年,在許多不同工作領域中,出現 工種和相應的工作技能不斷改變。依據世界經濟論壇未來就業 調查2018,早已提出在2022年職業所需的技能是分析思維與創 新、主動學習與學習策略、創意、原創力與主動性、科技設計 與編程能力更是排在前列。

愛恩斯坦曾說:創新不是由邏輯思維帶來的,儘管最後的成果 需要一個符合邏輯的結構。(Innovation is not the product of logical thought, even though the final product is tied to a logical structure.)

我們正從下述四個方面,激發學生創新能力及創新的實踐,期 望在技能、知識及正確的價值觀上,裝備學生迎向未來!

#### 1.持續推行創新課程

參與PMO計劃,與工程師及資訊科技專才協作、常識科參與 邁向建立跨學科概念的STEM架構計劃,推行校本明日初創企 業課程、讓學生在創新的課程中體驗新的經歷。本校喜獲優質 教育基金贊助接近150萬,於新學年推展更多創新課程,豐富 

#### 2.持續發展學校的第四語言

參與全球5G先導學校計,發展第四語言(編程教育)。本校將 編程教育融入核心課程,除了早前參與賽馬會運算思維 CoolThink@JC先導計劃以外,更引入運算思維在電腦科。 今年,更創設新科目:生活與科技科,讓學生透過編程、 科學技能及動手做,解決生活問題,改善生活。

#### 3.以靈活混合學習模式(HyFlex Learning)提升學習效能

透過靈活的上課時間及地點,可選擇的課程內容,創設更 多互動、有趣的學習情境,給予學生靈活彈性的學習模式 。常識科、生活與科技科及中文寫作課均率先實行,透過 多方回饋及師生互動,提升學習效能。本校二年級的中文 寫作設計更榮獲香港大學國際傑出電子教學獎金獎,獲得 學術界認同。

#### 4.培育創新精神之外,同時重視品德教育、正確價值觀的培養。

本校推展理財教育的同時,會將責任感、勤奮、自制、精 明、誠信及關愛滲入在學習活動之中;在推展全校世界公 民課程的同時,學生透過感受及體驗,成為一個有貢獻的

人。在推行創新教育之餘,知 情、意、行,品德教育是必然的 一環 |

本校再次以創科、創藝、創新、 創作四個方面展示學生豐富多彩 的學習牛活。儘管受疫情影響 教師團隊、家長及同學都勇於嘗 試,面對挑戰,這本冊子正正是 一個平台,讓大家互相分享,彼 此激勵,促進發展!



學生范云菲作品

























# 3





#### 課程目標:

小作家寫作計劃為本校中文科的資優寫作小組,為小作家提供自由的創作空間,指導小作家從生活中感受,並發揮創意,建構自己喜歡的故事角色和情節,課程會指導學生運用創意策略,從故事中表達個人想法。小作家的作品均會匯集成書,名為《故事森林》,已出版了13期。

#### 樂思創意總動員2021比賽 銀獎

#### 《賣火柴的小女孩》

5B鄺雨起

賣火柴的小女孩瑟縮在櫥窗前,看着餐廳壁爐裏熊熊燃燒的火焰,桌上令人垂涎欲滴的美味佳餚,開懷大笑的幸福一家人,還有那 彬彬有禮的小提琴演奏者,她真希望自己也是其中一員呀!

火柴盒裏的火柴已經被全部劃完了,小女孩猶豫着要不要把口袋 裏藏着的最後三根火柴也拿出來。實在是太冷了,她忍不住劃了一根 火柴。

火柴漸漸燃燒到盡頭,餘煙中浮現出一位美麗的小仙女。「小妹妹,我是你口袋裏的火柴仙子,我可以滿足你三個願望!」小女孩望了望餐廳裏的壁爐,對仙女說:「我希望這個世界上不再有貧窮與飢餓!」小仙女揮了揮她的魔法棒.....

坐在餐廳壁爐邊,小女孩享受着濃濃的暖意和豐盛的餐點,希望時光能永遠停留在這一刻。鄰座傳來一陣歡呼,孩子們被父母親友簇擁在中央,小女孩不禁想起病逝的媽媽,她忍不住又掏出一根火柴劃了下去。小仙女又出現了,小女孩說:「我希望世上不再有疾病和死亡。」小仙女想了想,揮了揮她的魔法棒......

忽然有人攬住了小女孩的局,「親愛的寶貝,我好想你呀!」小 女孩睜大了雙眼,覺得自己好像在做夢......

小女孩躺在媽媽懷裏·彬彬有禮的小提琴師為母女倆演奏了一曲《聖母頌》·小女孩羨慕地看着小提琴師嫺熟的技巧·忍不住拿出了最後一根火柴·「小仙女·我最後一個願望就是:希望這世界上每個人都有學習的權利與機會!」……

正是因為小女孩的三根火柴,這個世界不再有貧窮與飢餓,不再 有疾病與死亡,每個人都有學習的權利與機會,就如天堂一般。

### 第九屆香港靑少年科幻小說創作大賽 小學組冠軍

《天堂》

5B鄘雨超

#### (一)天才

寇丁——傳說中的少年天才,三歲認字,四歲閱讀,五歲遊戲,六歲編程,七歲測試,八歲架構,九歲黑客,十歲——對,十歲——獲得圖靈預備獎提名。據說他智商高達160,接近「現代物理之父」愛因斯坦,絕對是我們心目中的超級大神。

#### (二)天堂

十歲寇丁最出名的設計就是「天堂」程式。他說,人類生物工程不能解決器官衰退之前,「天堂」也許是人類獲得永生的最好選擇了。只要將人類腦電波掃描存入一張小小的芯片,上載到「天堂」,人類意識就會在VR世界裏獲得永生。雖然肉體在當前科技水平下不能永久保存,在「天堂」,人類的意識都是真實的,仍會繼續思考,繼續創造。現實生活中的人口老齡化,流行疾病將不再是社會發展的障礙。如果愛因斯坦曾經將他的腦電波上傳到「天堂」,我們甚至可以面對面向愛因斯坦學習呢!「天堂」裏有吃、有喝、有玩、有樂嗎?絕對有!

進入「天堂」,你可以自由選擇你喜歡的造型,眼睛不夠大? 鼻子不夠高,皮膚不夠白,一鍵美化,根本不用擔心美容手術帶來的疼痛,恢復期甚至失敗。

進入「天堂」,你可以自由選擇你喜歡的美食,清淡的廣東菜,火爆的四川菜,精緻的法式餐,濃鬱的土耳其餐。即便你從未吃過某種食物,完全不知道是什麽滋味,在「天堂」你都能夠大快朵頤,享盡人間美味。

進入「天堂」,你可以自由選擇你喜歡的住所,可以是前有花園後 有泳池的獨立屋,也可以是大開通透的全海景高層豪宅,或者是亭臺樓 閣的中式庭院,甚至是金碧輝煌的皇宮寶殿。身臨其境的感覺,恍











惚讓人有絕世富豪,再世皇帝的錯覺。

進入「天堂」,你可以自由選擇你喜歡的美景,春天滿天櫻花的關 西清水寺,夏天氣勢磅礴的美國大峽谷,秋天繁星點點的波多黎哥熒光 海,冬日如夢似幻的冰島冰河湖。「我思故我在」,想到哪兒,睜開眼 看到的就是哪兒,不用爲景點人滿爲患而影響心情,不用爲裝備體力不 足欣賞不到最美的景色而遺憾......

「天堂」絕不僅於此。在「天堂」,想家人了,可以約上現實中的 孩子,戴上VR裝備,喝茶下棋,就跟真實生活裏的一模一樣。在「天 堂」,學習變得更加簡單,每掌握一個技術小要點,就能順利進入下一 個要點繼續學習,直到最後學會小技能,完全不用擔心安全或者身體條 件限制。在「天堂」,不同時代的知識先鋒暢所欲言,幫助人類使現實 

這就是理想的「天堂」嗎?當然是,至少寇丁和他的贊助商施邦sir 認爲是。他們認爲「天堂」屬於每個人,每個人都應該有永生的權利, 所以「天堂」上綫後會永久免費,每一個人都會享受到現代科技帶來的 牛活方式轉變。

#### (三)天價

「天堂」明天就要正式上綫了,寇丁心裏很激動,忍不住戴上VR 眼鏡,再去「天堂」兜一圈,測試一下整個系統。

房間裝修是寇丁喜歡的北歐風,簡潔明快。打開窗,一片白色冰雪 世界,呼出的熱氣讓寂下覺得更直實了。好冷」寂下趕緊關上窗一準備 點起爐火,再喝支熱奶......突然他發現剛碰到火爐開關,立刻彈出了 \$1000.00的價格牌,「咦?」寇丁納悶,自己寫的程式裏並沒有做過 付費項目, 寂下轉身去廚房拿熱牛奶。廚櫃裏有熱茶, 熱咖啡, 熱果 汁,熱牛奶……可當設丁一碰到飲料時,馬卜又彈出了價格牌 **\$100.00。「不,我不需要任何付費服務!」寇丁大聲叫道,生氣地衡** 

回廳裏,猛地打開窗,希望外面的冷空氣讓自己冷靜冷靜。外面還是那 麽冷, 寇丁定睛一看, 所謂的冰雪世界卻是那麽不真實, 書面相質非常 低,根本看不清遠處的教堂,院子裏松樹上挂的霧凇,即使是飄在眼前 的雪花也很模糊。「看不清,看不清呀」」突然空中又彈出幾個價格牌 , 高清\$1000.00, 超清\$800.00,標清\$500.00。窓丁崩潰了,「不, 這不是直的。」 寂丁越想越奇怪,爲什麽自己做的全免費「天堂」 變成 了處處收費項目,而自己卻完全不知道。

一陣陣的冷風讓寂下慢慢冷靜下來,寂下决定出門看看,到底自己 一手打造的「天堂」變成了什麽樣。打開門,旅遊廣告彈到了眼前,空 中還飄浮著各類垃圾廣告信息,興趣班的,超級市場的,保險公司的, 甚至還有寵物醫院的廣告。寂丁走上街,AI機器人24小時循環播放旅行 社的大堡礁潛水計劃.....

這時設丁很不情願地聯想到一個人,唯一→個有可能修改後台程式 的人——施邦sir。寇丁不敢猜,但是寇丁按捺不住心中的疑惑。他想問 問施邦sir,到底是誰將「天堂」變得面目全非,他要問個一清三楚。

#### (四)天機

施邦sir盯著寇丁,淡定地說,「是,是我修改了程式,不付費就想 享受服務?年輕人,你直是大天直!」施邦sir輕蔑地由頭到腳打量了一 **编**寇丁。

「可是我們不是說好永久免費嗎?」寇丁攥緊了拳頭。

施邦sir突然笑了起來,「傻孩子,要是不順著你,你怎麽會這麽快 做好「天堂」,上綫給我賺錢呢?」

寇丁突然明白自己被利用了,轉身衝了出去,身後傳來砰的關門聲 。寇丁心裏特別難過,「難道這個世界就沒有真正的理想嗎?難道人人 都以金錢爲目的嗎?難道我要一直糾結於理想與現實的矛盾嗎?」寂丁 忿忿不平卻又無可奈何,「成人的世界我不懂.....」





















## 小四小「恩」人寫作計劃





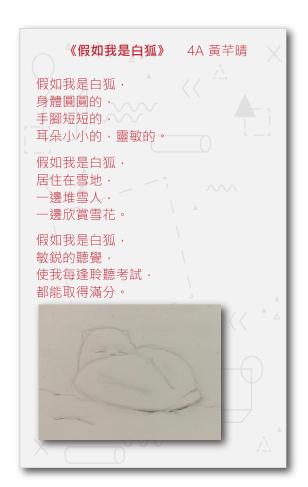


#### 課程目標:

「小『思』人寫作計劃」旨在進一步提升學生的寫作技巧及創作意識。通過不同的寫作訓練及參與校外創作活動及比賽,學會觀察生活、結合閱讀、沉澱思想,達至主動投入於執筆記錄,體會寫作的樂趣。

































#### 《詩畫同源 - 賞析豐子愷與其詩畫》 4A 林欣穎



#### 《隨便的哥哥》 4A 曾治晴

我的哥哥是隨便達人,

無論是複雜的功課或是老虎媽媽,

他也一視同仁,

不拘小節

哥哥的思想很簡單,

完成便行,

有事再就!

這也行?

哥哥有着瞇起和呆呆的眼睛,

凌亂的頭髮,

沒精打采,

嘴角掛着:「隨便啦......隨便啦!」

儘管哥哥有多漫不經意,

他佔了一個非常重要的位置......

























## 校內寫作比書









《我熟悉的你》

我最熟悉的人莫渦於我的姐姐。我和她—起生 活了九年,幾乎每天都會黏在一起。

她的個子不高,身材瘦削,家人常常開玩笑説 她就像一根竹子。她擁有一張清秀美麗的臉,臉上 有一雙彎彎的眼睛,像兩個彎彎的月亮。她還有一 個高高的鼻子和一張又紅又小的嘴巴。笑起來`的 時候, 險上還會出現兩個小酒窩, 可愛極了!

姐姐經常無微不至地照顧我,常常提點我帶齊 功課,更是我的私人補習老師,常常指導我做功課 ;天涼的時候,又會提醒我加衣裳......她真是一個 十分細心的人。姐姐也十分聰明,成績經常名列前 茅,而月每當我遇到困難向她求助的時候,只要她 的眼睛一轉,就能輕易想出解決方法。

她除了是我的姐姐,也是我最好的朋友。有她 的陪伴,我真的感到十分幸福呢!



《那一.....》

那個老人的教誨,我現在一直記得......

「叮鈴……」放學了!同學們都像趕市集似的, 衝出了 補習社的門,我也不例外。每當我走到小區門口的時候, 總會見到那個腳殘廢的修鞋匠,微笑着說:「放學了,小 姑娘,路上注意安全!」我連看也不看他一眼就走了。心 裏總有一個問題: 這老頭是誰呀? 他那麼愛說話, 像個活 癆,就算是微笑着和別人說話,也有點傻傻的。在以後碰 面時,我就在心裏叫他「傻佬頭」!

一天,我的球鞋壞了,又扔不得,不知怎的就想起修 鞋的「傻老頭」來了,沒辦法了,就讓他幫我修一修吧!

我來到「傻老頭」的攤前。他微笑着說:「需要幫忙 嗎?」我強作微笑地說:「嗯……你能幫我修一下這雙鞋嗎 ?」他點了點頭,從工具箱裏拿出工具,不出一會兒,他 便修好了。我問他多少錢?他揮了揮兩根手指,我遞給他 兩元。他微笑着搖了搖頭,說:「不是兩元,是兩毛!舉 手之勞,不用那麼多。而且父母賺錢不容易,你也要省着 點花。」我點了點頭,笑着離開了。

我已經不覺得「傻老頭」討厭了,他的誠實和他的微 笑一樣,都可親可敬。從那以後,我再也沒有在背後叫過 他「傻老頭」,不管他說什麼,我都向他微笑着點點頭。





















6A 李繾澂

「時光飛逝,歲月如梭。」轉眼間六年的校園 生活就像風一樣過去了。

六年級冠軍

回想起六年前的九月一日入學時,我還是個懵懂的一年級小學生。我既期待又緊張。我期待與同學相處的快樂時光,又緊張校園裏刺激的小測考試。在這六年期間,我見證了樹木的生長、花兒的盛開、四季的變化,也見證了自己的成長。

一年級時,我覺得六年的光陰這麼長,為甚麼別人說一眨眼就過去了呢?現在快畢業了,我卻發現六年的時光真短,恨不得和同學多相處六年。一年級時,我常常快步走到學校,以免遲到;六年級時,我會慢慢走到學校。因為我知道這趟路程,走一次就少一次,到中學時,我就要走一條不同的路。而那時,就是另一趟未知的旅程。

在這六年期間,我獲得了知識和友誼,也學會了珍惜和感謝。知識是溫暖的陽光,只要你努力吸收,就會發出耀眼的光芒;老師就像茫茫大海中的一盞明燈,引領我們這艘迷途的小船前往正確的方向。

我們應該珍惜並感謝老師和校長,為大家營造良好的學習氣氛,使我們茁壯成長,最終成為一棵棵翠綠的幼苗。友誼是美妙的音符,只要我們共同譜寫,就會奏出美妙的樂曲;朋友就像夜空裏的星星和月亮,彼此相伴、彼此鼓勵和彼此照耀。我們應該珍惜和每一位同學相處的時光。我要感謝他們對自己的關愛和包容。

「天下無不散之筵席」,再好的朋友,再美的時光,也有曲終人散的時候。有時,濃濃的思念像芬芳馥郁的鮮花,讓人沉醉;但有時,思念也是一種折磨,讓人感到唏嘘。

畢業並不代表學業的結束,而是邁向另一個里 程碑的開始。讓我們在歡樂的笑聲下,為六年的小 學生涯畫上完美的句號吧。



























簡介:本校連續兩年參加教育局舉辦的「校本支援服務」,以學生為主體的設計寫作課程和教學,突破傳統寫作課的框架,教學設計以學生的興 趣和能力作切合點,以實作為主,講授為輔,為學生設計合適而彈性化的寫作課程,透過體驗學習、分享互評、繪本引入、創意思維策略等多元 教學方法,讓學生能寫作、愛寫作。

本計劃學生的表現優異,老師們出席教育局小學校本課程發展組「以行求知」分享會,與本港小學中文科老師分享如何在混合式學習下做好寫作





入圍及獲獎影片

#### 《小貓釣魚》 2B蘇立恒

昨天,因為小貓想吃魚,所以請爺爺帶他去清 澈的河邊釣魚。

到了河邊, 貓爺爺坐在青綠色的草地上專心 地釣魚,他的樣子很認真呢!而小貓看見蝴蝶在 跳舞,便説:「這蝴蝶太美了,我要捉住他,釣魚 太無聊了,我想去捉蝴蝶。」

過了一會兒,爺爺對小貓說:「你不能半途 而廢啊!做事要認真呢!」小貓聽到爺爺的話後, 感到很慚愧。

最後,小貓認真地坐在河邊釣魚,突然小貓站 了起來,因為他感到魚竿很重,便使勁地往上拉, 終於釣了一尾大大的魚,小貓開心極了!

〈 這個故事告訴我們做事要專心,才會成功,成 功是屬於認真努力的人。















#### 《遊校園》

#### 2A胡驁翀

今天的中文課十分特別,滿有創意的梁老師帶領全班離開 課室、參觀校園的四個特別角落、當中有兩個地方使我印象深 刻。

首先,我們到了學校藏書最多的地方,沒錯,就是寬敞的 圖書館。館內環境寧靜,同學們非常自律,沒有半點吵鬧聲。 館內除了有排列有序的書架外,還有一個非常特別的好幫手— —森寶,它是一個機器人。

為了歡迎我們的來訪,它出盡渾身解數,說了一個精彩的 故事——《熊舆旅人》。高低抑揚的聲音,非常吸引,今我聽 得津津樂道。森寶的確是圖書館的親善大使。

離開了這個「知識寶庫」,接着我們到了一個生氣勃勃的 地方,對,就是環境清幽的魚池,池中住着色彩鮮艷的錦鯉 當我們將手中的魚糧撒到魚池,原本悠然自得的魚群一擁而上 , 搶吃的一幕出現眼前, 可見他們肚餓極了。魚池的另一邊, 有兩隻小龜悠閒地在草地上曬太陽。突然,牠們興之所至, 來了一場「龜龜賽跑」,我們還在旁邊為牠們打氣,原來烏龜 也可以走得這麼快,令人興奮無比!

這次有校園的學習經歷十分有趣,令我非常難忘!謝謝您

#### 《我的美味杯》

2D 羅祉凝

爸爸每天辛勞地工作,為了給我們家有好生活,所以這個 新年假期,我決定製作一個美味杯答謝爸爸。

首先,煮一鍋熱水,加入油、鹽和貝殼粉,煮熟後先放一 旁。然後,炒薑、洋蔥和蒜,再加入辣椒和免治牛肉。接着 , 混入麻油和醬油調味, 蓋卜蓋子煮熟。之後, 準備一個誘 明杯子,就可以把食品分層放進杯子裏。

第一步是把底層擠滿貝殼粉,接着,在上面鋪一層辣肉 碎,輕壓肉碎令醬汁滲入貝殼粉,這樣會更美味。最後,把芒 果切成小顆,放在最上層,再插一些生菜在杯邊點綴,色彩繽 紛又健康的美味杯便完成了。

爸爸收到美味杯又驚又喜,吃完後讚不絕口説:「這是我 吃過最美味的食物!」我高興得跳起來!



































#### 《我的日記》

2D易語浠

十一月十五日 星期天 晴

前幾天,媽媽告訴我姑姑寄了一些銀杏樹的葉 子,我聽到開心極了!於是天天盼着它們的到來。 今天,銀杏葉終於到了!

姑姑寄來了滿滿一大盒金黃色的葉子。我把它 們小心翼翼地們在我的書桌上,仔細地一片片欣賞 着,那黃燦燦的葉子像扇子一樣,實在太漂亮了! 我把最漂亮的葉子壓在我的詞典裏, 想要做成 書籤送給我的老師和同學們。

#### 《遊校園》

2C 周敬斌

星期一,曾老師帶我們一起參觀校園。校園景 色優美,還不時傳來讀書聲。

我們首先參觀圖書館。一進門就看見成千上萬 的圖書,擺放得整整齊齊。接着,曾老師給我們介 紹機器人森寶,它不但會講故事,還會走來走去, 有趣極了!

然後,我們來到魚池,裏面有許多色彩繽紛的 魚兒, 牠們追逐着、嬉戲着。最後, 校工姨姨把烏 龜放在草地上讓我們欣賞,很多同學都起哄起來: 「烏龜爬出草地了!」我們都馬上圍了過去,看到 烏龜樣子憨態可掬,十分可愛!

學校的設施完善,環境優美,令我們的校園生 活多姿多彩,我真的幸福極了!

有一天小息時,莎 汁,一不小心手一滑, 「哈哈哈,莎莎的 □ □ □ □ 型小朋友圍着⇒ 在一邊默不作聲,她看

前阻止小朋友對莎莎的 桃到底在想甚麼? 這時, 莎莎跑進洗

視藝課,小桃皺着眉頭 了一幅美麗的紫色圖書 伴在跳舞。

最後,她把這幅圖 了起來。這真是一件令 我希望自己可以像小桃































#### 龙感到難忘的事》 2C吳駿哲

莎正在享受媽媽為她準備的果果汁灑了莎莎一身都是。 白裙子變成了紫色的花裙子了 莎莎嘲笑又嬉鬧。只有小桃站

「莎嘲笑乂嬉鬧。只有小桃站 起來不太開心。她似乎想要上 嘲笑・卻欲言又止。我想:小

手間·難過得哭了起來。到了 努力地想·終於她提起畫筆畫 ·上面有兩個手拉着手的小伙

畫送給了莎莎·莎莎開心地笑 我印象深刻的事·小桃真好! 那麼善良。

#### 《一件令我感到難忘的事》 2D許恩橋

上課的時候, 莎莎打破了葡萄汁, 她想:哎呀! 我的葡萄汁沒了! 裙子也弄髒了!

同學們放肆地笑了起來,有的一邊笑一邊使勁地拍桌子,有的笑出眼淚,還有的説莎莎的樣子真滑稽!但媽媽教導我待人要友善,我得想想辦法幫助莎莎。我走上前安慰她,溫柔地說:「你需要幫忙嗎?」她點頭示好,但我感覺她心情還未回復過來。

上美術課時,我靈機一動,我畫了一幅花朵圖畫送給她,還夾了一顆她喜歡吃的糖果。她收到禮物後,微笑着對我說:「謝謝你的心意,我現在的心情好多了。」聽到她說的話,我也感到很高興。經過這件事,我們成為了好朋友。

#### 《我的美味杯》

2C吳駿翰

今天是媽媽的生日,我想給媽媽一個驚喜,為她 製作一個美味杯。

我準備了一個水晶杯;一盤洗好的水果·有藍莓、草莓和芒果;一碟曲奇餅乾碎和一盒冰淇淋。

首先,我把曲奇餅乾碎平鋪在杯底,再將藍莓倒入其中,第一個步驟就完成了。接着,依此步驟分別鋪上草莓和芒果。最後,我挖了一勺冰淇淋放在最頂端,我的美味杯就完成了。

為了讓它更誘人些,我在頂端插上了巧克力卷, 並放上巧克力豆。哇,連我看到都覺得垂涎三尺 呢!媽媽看到美味杯,驚喜地笑了。我的心裏也 甜絲絲的。































1C 薛凜兒



這是我的爸爸。當駕車時,他像一隻小心翼翼的警 犬觀察四周。當跑步時,他像一匹飛快的馬兒在跑道上 奔馳。當煮晚飯時,他一面洗菜,一面煮湯,好像一隻 七毛八腳的八爪魚。爸爸真能幹呢!



小息的鐘聲響起,大家都走出課室,到喜歡的地方去。而我就去了三樓的英語室。

我看見那裏有很多人,大家都很開心,氣氛很熱鬧。 同學們有的在談天,有的在看電視,有的在砌拼圖, 大家都非常開心。

這時,我留意到有同學跌倒在地上,我馬上放下手上的拼圖,走上前扶起她,帶她到醫療室處理傷口。

鐘聲再次響起,小息完結了。我感到十分滿足,因為 能夠幫助別人,也可和同學玩耍。



















# SEARCH C











W/V/W

#### 1C 温苡喬



《小息的時候》

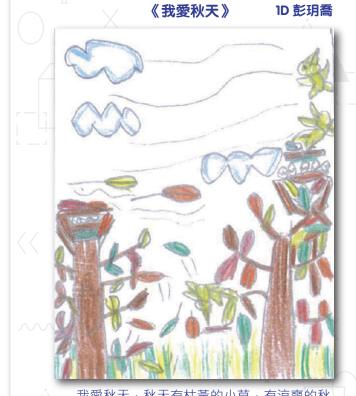
小息的鐘聲響起,我最喜歡的小息到了。我和同學一 起走到操場上談天。

我看見那裏有很多不同年級的同學在玩耍,氣氛很喧 鬧。

同學們有的在談天,有的在跑步,有的在玩跳飛機, 有的吃東西,非常愉快。

這時,我留意到一隻可愛的小鳥龜慢吞吞地散步,並 爬到操場旁。我和同學馬上走到小鳥龜旁觀賞。最後,小 烏龜被老師帶到魚池。

「叮噹!叮噹!」小息完結的鐘聲響起,我帶着依依 不捨的心情回課室上課。今天的小息能看到小鳥龜,真驚 臺」



我愛秋天,秋天有枯黃的小草,有涼爽的秋

風,有沙沙作響的落葉。秋天真有趣!

















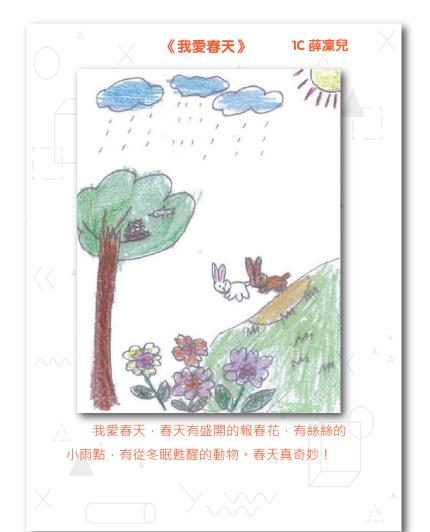


# 少一核本寫作計劃(黎育局)









#### 《小息的時候》

ID 欒悅博

小息的鐘聲響起·同學們像出籠的小鳥·爭先恐後 地從教室跑到操場上玩耍。

我看見那裏人山人海,氣氛很熱鬧。

同學們有的在跳繩,有的在跑步,還有的在打籃球。 大家都玩得不亦樂平,笑聲充滿整個操場。

這時,我留意到一個正在投籃的同學不小心跌倒了, 我看到後馬上趕過去扶他起來。這時,其他的同學也趕 過來幫忙。

看到同學們這麼互助友愛·我感到非常開心!這真 是個愉快又難忘的小息!











Follows







#### 課程目標:

「熊貓小博士」是屬於拔尖課程,目標是在初小階段,訓練同學的創意思維,學習多項創意技巧;並透過閱讀兒童故事及篇章,加強同學的觀察力 和想像力,提高寫作能力。另外,透過製作自己的「繪本」,增強同學寫作的興趣和運用語文的信心。

3C 譚昕桐

#### 《不一樣的一年》

突如其來的新冠狀病毒病,令不少香 港人措手不及。各人都擔心防疫物資是否 充足和假期出外有很多限制。

緊張説:「大件事! 大件事! 以後,我們 不能外出了! 因為外面有很多細菌和病毒, 我們會很容易受到感染。」

樂觀説:「不用怕! 只要我們聽從傳染 病學專家提出的注意事項和勤洗手,加上外出 時配戴口罩,就可以減少受感染的機會了!」

無助説:「但是我們的收入微薄,不足夠購買防疫用品,怎 麼辦呢?」

助人說:「我在網上學了一些自製清潔消毒劑的方法,我們 可以多做一些,分給有需要的人。」

樂觀説:「我家有很多剩餘的布料,而且我又喜歡設計衣 服,我可以設計多些色彩繽紛的口罩吧!」

緊張說:「可是我看到超市的貨架,為甚麼全部都是空空 了? 連我最喜歡的糖果也沒有了。看來今次不病死,也會餓死 吧!」這時,前面的藥房剛巧有廁紙出售。大家都不約而同地跑 到藥房外排隊購買。

自私説:「那我就叫家人一起排隊購買廁紙,雖然自己用不 著,也可以高價轉賣給別人,多賺一些金錢。」

緊張說:「哥哥,你為甚麼每次上網課都在看漫畫書?現在已經 不可以到學校上實體課,你還比之前懶惰,你的功課何時做呢?」

究竟疫情何時完結?我很想回校上課啊!

雖然疫情充滿挑戰,可是我們從困難中學 習了不少。所以不用害怕,只要保持積極的態度 , 同心抗逆, 一定可以戰勝的!



#### 《路不拾遺》

今天是考試的最後一天。傍晚時份,我約 了好朋友森森到公園游玩, 輕鬆一下。

我和森森因為上了不同的小學,所 以已經很久沒有見面,難得今天可以-起玩。玩了一會兒,我們打算到長椅休 息。我們一面聊天,談談各自的近況, 一面欣賞四周的風景。

突然,我們發現在長椅下有一個黑色的錢包。我們拾起錢包 檢查,錢包是黑色正方型的,內裏有很大疊鈔票,所以錢包是脹 卜卜的。我和森森四周看看,但發現沒有人在尋找失物。這時, 森森興奮地説:「有那麼多金錢、可以買新的玩具了! 」 我趕快 地說:「不可以! 錢包不是我們的,我們不可以據為己有,而且 錢包的主人可能很需要這些金錢。我們應該把它交給公園的管理 員。」

當我們到達管理處時,便看見有一位姨姨很著急地詢問管理 員有沒有發現錢句。於是,我們便把錢包交給這位姨姨。姨姨拿 回後,不斷地向我們連番道謝。這一刻,我和森森的心情比買到 任何新款的玩具還要滿足呢!

























## Writing Competition

#### 1st 1D Roger Alexander Luan

During the spring festival holiday, my parents and I went to the wildlife zoo. In the zoo, there were so many children running around with smiles on their faces. I was very excited when I saw these animals in front of me alive as I usually saw them on TV.



There are many kinds of animals in the zoo. I saw the tall giraffes on the grass, the elephants under the trees, the powerful four lions near the pond, the lovely giant pandas eating bamboo. The peacock impressed me the most with its gorgeous open tail feather. I really had a good time in the zoo! However these animals looked unhappy. A famous cartoon called Madagascar flashed in my mind. If I was one of the animals, I would not like living in the zoo, because freedom is more important for me.





Do you know when my birthday is? It is tomorrow 25th of May. My mum is going to hold a party for me. I will invite my kindergarten friends Mark, Jelly, Marco, and Kelly. I will Prepare a birthday cake, sausages and pizza because Marco likes to eat sausages and Kelly likes to

eat pizza. So, I will prepare all these foods. At the party, I will bring candles and make a wish. I wish to get 'a magic pen and a box of Lego toys'. I wish, after that, we would play hide and seek and ball games. It is because we used to play this game after school. I can't wait for the party. I feel so excited that I cannot fall asleep at night.



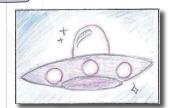




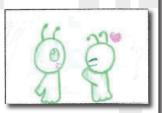
Today, my friend told me that he made a "Pet Animal Mixing Machine"! He asked me what pet I wanted. I wanted a pet that I could ride and fly, that would be my dream pet! I was so excited to know what the machine can make! The next day, my friend found a cute bird and a cute dog. He put them in the machine and added some "Big Big Potion". I was so excited to know what it will become. Big? Small? Beautiful? Ugly? Then the machine made a noise that sounds like 'KKKKKKKKKK..."Then, an animal popped out from the tube. "WOW!" It was so big and cute. It had big eyes, a small mouth and four legs? "ha ha ha ha...". We all laughed. I wanted to call him "Pop pop", like how it popped out.

On the third day, my friend and I are enjoying flying in the sky with "Pop pop". The gentle wind, the warm sunshine and the blue sky made it the perfect place to relax. I like relaxing places, just like my room, a library, and flying in the sky, but I like flying in the sky the best as it is the most relaxing. In the end, "Pop pop" became my very first rideable and flyable pet.

### 1st 4A Wong Chin Yu Ivana







#### I met some aliens

One night, I was coming home late with my friends after playing badminton together. As we walked down the road, we saw a bright light shining above us. The next thing I remember is waking up inside of an alien spaceship! There were two strange looking creatures staring at us. They looked like aliens. They had bright, phosphorescent eyes, a little button nose that's between their soft, rosy cheeks. They floated around like ghost since they had no legs or feet. My friends and I had never seen my thecal creatures before, so we were all scared at first. But after gazing at the alien for a while, I thought they looked like quite adorable. "They look like they won't hurt us. We don't have to scare of them!" I told my friends. The aliens said a lot



of gibberish. We didn't understand, so they shows us some patterns in their pupils. My friends and I stared at each other. It seemed like the aliens were speaking another language from the planet they lived on. One of the aliens found a translator in the space ship. It translated the weird patterns into English. The screen of the translator said 'hello! Nice to meet you! Don't worry, we won't hurt you. We've just come across your planet and landed. It's my friend, Eliot's birthday! Would you like to join our birthday party? She is waiting for us on our planet? We all wanted to join so we quickly typed "yes" on the translator. The aliens flew the spaceship to their planet.

A while later, I and my friends landed on a huge planet. The aliens told Eliot something. We recorded it on the translator and the screen appeared 'I've invited earthlings that come from a planet which looked like a blue marble with white swirls!' We wandered around the planet. All the aliens there used a lot of technology, then we went to Elliott; s house. The aliens brought out a 3D printed birthday cake. You just need to press a button, the cake will pop out of the 3D printer quickly. They turned on a machine and played a 'Happy Birthday' song. It was time for presents, the aliens gave Eliot a card that is printed cut and a 3D printed model. They gave her lots of 3D printed presents, 'Try singing a birthday song by yourselves and making handmade gifts for Eliot. I'm sure she will be very happy and touched!' I suggested.

Afterwards, the aliens sang a birthday song by themselves and gave their handmade gifts to Elliott. She was exhilarated when she received the handmade gifts. The aliens typed shapes on the translator, which translated into 'how did you know handmade gifts would make her happy?' 'Because it will make her feel loved. It also means you chose you put your time and effort creating rather than buying and printing it cut? I typed on the translator. The aliens both had a bright glow in their eyes, it seemed like they understand something.

'It's time for you to go back on earth. Thanks for giving us such a meaningful party,' they typed on the translator 'we understand that handmade gifts are unique. It can give deep impressions, can show that you put time and effort into it and that you care about the receiver,' they added. My friends and I took a ride on the spaceship back to earth. When the aliens were waving goodbye, we even gave them a small batch of homemade cookies.



A Journey to the Future

My father gave me a gift for Christmas. It was a box with a red button on it. The instructions said 'think of a time, press the button and you will go there'. It was just a toy but I gave it a go anyway. I closed my eyes, thought of the future as I pressed the button.

Opening my eyes, I was still in my bedroom. Nothing changed! I peeked out of the window and could not believe my own eyes: flying cars with people inside flew in the sky; almost everyone on the ground had a robot; turbo trains rushed through the air like they were on invisible tracks; the big city was filled with big televisions that had digital words -- Today we celebrate the end of the Covid-19 Pandemic! I gasped. The pandemic still existed in my time. That proved this was the future!

I was devastated and missed home in an instant. Suddenly, I knew some ways home -- by asking the man who invented this time travelling box, or maybe searching for an address or its creator. Then I saw it, Time Factory, 100 Future Road. I got a map from a nearby shop and found my destination. It was very far away. Luckily, there was a train which could take me straight to the factory.

Just when I was about to enter the train station, I remembered that I did not have any money. The robot who gave tickets to the passengers even told me to scan my fingerprints in order to get access to my account and pay for the ticket. I didn't even have one! When I was about to give up, the robot said, 'scanning complete, have a nice trip, beep boop.' I was delighted but confused. 'Since when have I had an account?' I thought.

Suddenly, crazy thoughts were rushing through my mind. 'Did I use the future me's account?' Then I saw him, or me. We were on the same train. I was shocked to see myself as an old man, but I knew he was me because of the name card on his shirt. Anyway, I left the train when it stopped at my destination.

In front of me was a gigantic factory with a strange clock on it. The gate was locked as I predicted. There was a tiny hole for a small cube and I guessed that would open if I placed something inside it. Then, I knew it: the very machine that brought me to the future -- the time travelling box! I inserted it and the gate opened.

I went in and saw that it was pitch-black inside. I walked and walked and saw a room. It was old and rusty. There were markings on the wall: for those who wish to go to a designated time, step forward and go inside the custom clock. When I finished reading the instructions, an old elevator presented itself on the wall. For the sake of my destiny, I stepped inside the elevator. The door opened in an instant. A giant clock was standing in front of me. It had four clock hands! There were only the numbers 0-9!

I stepped inside but ended up bumping my head. Then, the reason for the clock being 'custom' began to bug me. 'Does it mean I could move the hands on the clock so as to get to the time period as I wish?' I wondered. I was right. The hands could be moved. Unfortunately, I tried many times and still didn't know how to move them to the year 2021. At my last trial, I made it! I moved the first hand to '2', the second hand to '0', the third and fourth hands to '2' and '1' respectively. Then, all the numbers and hands began to glow in blue light. The hands started to spin like crazy. The clock became a swirling blue portal! I stepped inside as instructed

All of a sudden, I realized I was in bed when I opened my eyes. I looked out of the window -- no flying cars, no robots, no flying trains, no digital words! I was relieved. Yet, how could Dad get that mysterious box? Was he the inventor? Who knew?



# Writing Competition









Super Soup Power

My mother always made soup. It was something I always took for granted, but ate almost every day. Every time she made soup, she would joke with me and say it would make me as strong as a superhero. Of course, I never believed the joke. But I still drank it and woke up the next day, never knowing or caring if it actually did my body any good. However, this time I saw Mom coming back home with a suspicious white bag, ready to make some chicken soup. When she came out of the kitchen, I asked what was inside the bag. Mom merely replied, "I have made a special chicken soup with the contents of the bag as an additional ingredient." I never heard of this alleged 'special ingredient' before. But nonetheless, I still drank it. After a good night's sleep, I woke up the next day and felt... different.

I checked my surroundings, and it seemed like nothing had changed. I pushed the bedroom door normally, but the door swung backwards and forwards violently like a pendulum! I was shocked. When I came out of my room, I saw Mom preparing breakfast as usual. As I lifted the dining chair to sit down, the chair seemed to have defied gravity. I never expected them to be so light! Remembering the special chicken soup, I instantly thought of the weird 'special ingredient' Mom mentioned. It seemed to have given me super strength! Mom's prophecy came true: I did become as strong as a superhero! I was thrilled realizing what had happened to me. With my super strength, I was able to do anything with ease!

Without anything to do, I turned on my mobile phone. The words "Tuesday, September 11th, 2001" appeared on the login screen, and the time was supposedly 04:15! I was utterly confused. Wasn't I in 2021 just now? I decided to ask Mom about the soup. However, she said she did not recognize any of the events! I did not know what was happening. As I was about to go outside, Mom shouted from the room, "John! It's time to go to the airport!"

As confused as I was, I could only follow Mom's orders. Upon arrival at the airport, we boarded Flight 11. When we were boarding the plane, I noticed a group of 5 masked men queuing on the other side.

While onboard the plane, the same group of black-clad men I just saw walked along the aisle. I murmured to myself, "What were they thinking? Why are they wearing masks on a plane?" They raised a slight tinge of suspicion in my mind. Thinking back to my superpower, I instantly thought to myself, "If they were to do anything bad, I could capture them with ease!" At least that's what I thought...

Halfway through the flight, a loud sound came from the business class cabin. Someone shouted, "HIJACK! HANDS UP IN THE AIR!" I looked in front. It was the five masked men

that I had seen earlier! The plane instantaneously broke into complete chaos. Passengers were screaming, frightened stewardesses running towards the back, and among the myriad of voices, the captain on the P.A. shouted loudly on the microphone. "This is your captain speaking. Currently, our plane is in a serious situation." Without even finishing the sentence, the telecommunications suddenly shut off. The plane took a sudden right, and through the window, I saw the words "World Trade Center 1" on the right side. The plane was about to crash into the tower!

I came to my senses immediately and I knew what I had to do. I rushed towards the front of the plane, trying my best to utilize my super strength and taking down the hijackers one by one. I made my way towards the control panel and saw a lever marked with the word "Control". I flipped it to the left just at the nick of time, and the plane took a sharp turn towards the other side! The situation was as dire as it could be. Amidst a bunch of people. The hijackers tried to regain control of the plane. I watched in horror as they ambushed the unrespecting pilot!

Deciding to rush in, I used the super strength from Mom's soup and successfully pushed them away towards the back of the cabin. The pilot performed emergency procedures, and amidst horror and panic, the plane landed successfully on a flat field. Cheers of relief sounded from the back of the plane as the deterred hijackers lied on the floor. I had accomplished my goal as a superhero-I had prevented a fatal accident!

As I triumphantly apprehended the group of hijackers and brought them to justice, I suddenly felt a pain in my foot. I opened my eyes and realized I had hit my foot on the wall-it was all a dream! I proceeded to walk out of the room, still surprised about what just happened. As I approached the dining table, I told Mom what happened in this spectacular dream. I turned around, sensing a pleasant smell coming from the dining table. Discovering a white bowl on the table, I checked what was inside of it, just to discover a fresh bowl of chicken soup, bearing an uncanny similarity to what I had eaten in my dream...



# Literacy Experience and Daily Writing

#### P.1 Reading Programme

#### Objectives:

1. To enhance students' reading confidence, interests, and abilities by introducing high quality texts in the classroom.

2. To model how students can read in their free time and foster students' independence and motivation in learning to read and reading to learn.

3. To promote the use of appropriate learning and teaching practices and methods to support the learning of reading in English.

4. To appreciate different language arts by reading different types of narratives.

5. To support the development of school-based English literacy programmes

6. To cater for students' individual learning needs.

#### P.2-3 Literacy Experience Programme

#### Objectives:

1. To promote the use of innovative and appropriate learning and teaching practice and methods to support the learning of reading in English.

2. To support students in a gradual development of reading and writing skills.

3. To cooperate active learning strategies in the teaching of literacy so as to foster students' independence and motivation in learning to read and reading to learn.

4. To enrich KS1 literacy development using different engaging and appropriate English resources for the learning and teaching of reading in English.

5. To support the development of school-based English literacy programmes.

6. To cater for students' individual learning needs.



CREATIVE

#### 1D Pang Yuet Kiu Candice

#### My favourite toy

My favourite toy is a doll. She is called Jessie. She is a cowgirl with a round brown hat. She has long red hair and big green

eyes. She always stays with me at night and she even sits with me when I have breakfast. Look! She is on the chair. She is my best friend!



#### 2D Shek Sum Yu Zoe

We mustn't spit in the garden.

We mustn't litter in the garden.
We mustn't pick the flowers in the garden.

We mustn't run around in the garden.

We must line up for the swing in the garden.

We mustn't climb the trees in the garden.



#### 1A Au-Yeung Pui Yau 🛉

I can see three apples. They are in the tree.

I can see a butterfly and a bee. They are in the sky. I can see three fishes. They are in the pond.

I can see a bird. It is on the swing.

I can see a caterpillar. It is on the grass.

I can see an ant. It is on the grass too.























Weather: Sunny



#### **3A Wong Wing Sum**

can dance.

I can draw.

I can make a lot of friends.

I can't fly yet, but I will keep trying until I can!

My improvement plan

But I can take a plane to fly.

I want to learn how to cook.

I want to learn how to play with Mr Law!

I can't sing very well. But I can learn.

You can do it. Work hard! Feedback given by Kitty



#### 5A Ma Tsun Ting Justin 🟅

One day, a burglar broke into a building and tried to steal things. But unfortunately, someone found the burglar and called the police. Suddenly, the alarm started to ring because the security guard set off the alarm. The burglar felt very angry and scared so he shot at the security guard and tried to escape.

The police came and started to chase him. But just when they were about to catch the burglar, a robber came and helped the burglar. The robber robbed a man and said to the police, "Stop chasing us and give me money, otherwise I will kill this man!

All the police stopped chasing them and gave them a bag. A policeman said, "Here is the money you wanted." The robber took away the bag and opened the bag, but nothing was inside! When the burglar and the robber were still confused about the bag, the police ran to their place and arrested them.



6B Kan Sum Yin

#### Friends Ladmire

There are two friends I admire. First, I admire my best friend Gogo It's because she is very diligent and always does revision. She also does her best to revise for the exam. Furthermore, she behaves well as she is the head prefect so her behaviour is very good. Moreover she is helpful as she helps everyone in need. Therefore, I really appreciate her.

Second, Ladmire my other best friend Melanie. She is an optimistic and positive person. When she faces difficulties and problems, she will be optimistic and always has positive thoughts. She will not give up too. She also encourages others and provides positive solutions to them. Therefore, I appreciate her disposition so much and I need to learn from her.



#### 4A Lee Sze Wing Chloe

#### A diary entry

21st October, 2020 Wednesday

Today Kelly and I went home together. We played basketball on the street. We were so excited, because we got high marks in the basketball test! When I got the basketball, it rolled to the road. So I went to catch the ball, but when I almost touched the ball, the old man behind us suddenly shouted, 'Be careful, young boy!' But it's too late. A car went straight to me. Luckily, the car stopped just in time. But I was hurt. I felt very scared. Kelly and the old man came to help.

The old man called the ambulance and Kelly helped me to stand up. A few minutes later, the ambulance came. They drove me to the hospital and told me not to play when walking. I felt sorry for what I did to myself. I promise myself and others not to put myself into danger.

**NEVEREVER AGAIN!** 





























#### A shopping day

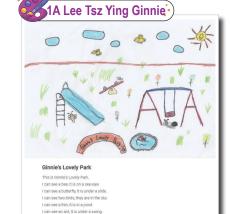
Stella and June went shopping in Ladies' Market. It was very crowded. 'What would you like to buy, June?' Stella asked. 'I'd like to buy a dress. It's for my mum's birthday present,' June replied. So they went to a clothes shop.

June looked around and saw a beautiful jacket. She liked it very much and wanted to buy it. 'I would like to have this jacket. How much is it?' June asked. "It's 100 dollars. However, we have a discount- '90 % off' this week, so you just need to pay ten dollars for it,' said the saleslady. 'Wow! It's so cheap! I'll buy ten for my family!' Stella said excitedly.

When she opened her handbag, she could not find her wallet. 'Where is my wallet?' June cried, "I don't know either. I think you have left it on the bus. Don't worry! I'll call the bus station and inquire the "Lost and found" section.' Stella comforted her.

However, she couldn't find it. Suddenly, Stella shouted, "I know! It should be the guy who has been walking behind us when we were walking to the clothes shop. He must have stolen your wallet. We need to catch him!' Therefore, they asked the security guard for help.

In the end, they caught the pickpocket and brought back the wallet for June. She was very grateful for their help and promised to take good care of her belongings from then on.







2C Kuk Pui Ki



#### My memorable experience

When I was four years old, I liked playing with my friends with something dangerous. One day, I was jumping from the top of the slide to the ground. I broke my leg. The most weird thing is the height is just about 1.5m. But I broke my leg!

I cried very loud. My parents asked what happened and I said, "I broke my leg." Then my parents brought me to the hospital. After checking my body, I had to stay in the hospital for 2 weeks.

I have learnt that not to do something dangerous just like me in this lesson.



1C Wan Yee Kiu























### Ifon witch English



P.1 Fun with English

Objectives:

- 1. To arouse students' interest in English language learning through different games and activities.
- 2. To help students acquire basic writing and speaking skills.
- 3. To employ different teaching strategies that suit the needs of more able learners.







1C Wan Yee Kiu

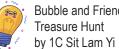


1C Chan Hiu Yan



1C Sit Lam Yi









1D Lau Kin Fung



1C Chan Yin Nok



1B Cheng Long Fung



1A Au-yeung Pui Yau















# imeice Weiles









My favourite toy

My favourite toy is a doll. She is called Jessie. She is a cowgirl with a round brown hat. She has long red hair and big green eyes. She always stays with me at night and she even sits with me when have? breakfast. Look! She is on the chair. She is my best friend!

#### **Image Tales Class Photo**











5A Chan Zixuan

6A Lam Sze Chai





Science Glub

Science Club

**Online Discussion Points** 

The goal of Science Club is to inspire and teach P.6 kids about the different sciences in daily lives. In the Science Club, a fun hands-on experiment is usually included. Students predict, hypothesize, observe and evaluate their experiments. They can, therefore, go to secondary school seamlessly as they are going into the science labs very soon!



6A Chan Yan Yin





6A Nguyen Phuong Minnie Ling Lan

















# P.4 Coding to Learn Jeducation Bureau Seed Project

Coding to Learn is a seed project from EDB NET Section that helps enable students to experience a new approach to English learning (C2L). By integrating computational thinking skills with literacy skills, it aims to explore ways to use coding as a means of motivating and supporting primary students to learn English as a second language.

The objectives for this seed project are:

- 1. To design integrated learning activities which provide opportunities for students to develop and apply a range of language skills (6 language skills);
- 2. To create opportunities for students to be creators with use of technology not only consumers, through the learning and teaching of coding as a new literacy skill;
- 3. To facilitate the development of students' 21st century skills (6Cs);
- 4. To promote effective assessment for learning strategies among teachers (SOLO) and
- 5. To evaluate the impact of coding as a language acquisition activity on the learning, teaching and assessment of English as a second language.

Our teachers have learnt visual programming language (Scratch Jr.) in order to include new literacy: computational understanding, thinking and participation in our current curriculum. Teachers co-planned with our Project Advisory Teacher from EDB NET Section Mr. Lionell Horn. We have developed lesson plans on a narrative text that is closely related to our Keys2 Programme and did lessons on Scratch Jr. with our students.

Through the lessons and unplugged activities, our students start to grasp the idea of logical thinking and coding. Their learning process is just like what is said by Scratch Jr., "...students are not just learning to code, they are coding to learn."

#### 4D 01 - 01 - 1/- (











#### **4D Tang Ho Ching**















# Core Skills for Life Programme [Professional Development Programme with British Gounail]

The objectives of the programme are:

- 1. To equip teachers with the necessary skills and knowledge to embed core skills such as critical thinking and problem solving skills, communication and collaboration skills, and creativity and imagination into classes of diverse group of learners.
- 2. To support teachers to be change agents in teaching innovation.
- 3. To facilitate the creation of a 'learning circle' in each project school (so that teachers can share approaches to teaching core skills with their peers).
- 4. To establish networking platforms where practitioners, academics and relevant stakeholders can exchange insights into teaching approaches.









































## Keys 2 Literacy Development





Keys 2 Literacy Development is a programme from EDB NET Section that aims to develop students' reading and writing skills progressively throughout Key Stage 2. It provides various sets of keys to help students unlock the future doors of literacy development and prepare them for Key Stage 3. A variety of learning and teaching strategies is incorporated to enrich our school's English language curricula.

This programme aims to

- 1. enhance student learning and teacher knowledge of literacy skills especially in reading and writing;
- 2. introduce and reinforce effective learning and teaching strategies in reading and writing;
- 3. support students in a gradual development of reading and writing skills;
- 4. enrich KS2 literacy development using different text types;
- 5. cater for students' individual learning needs.
- 6. throughout the programme, students develop capability in critical and creative thinking as they learn to generate and evaluate the knowledge learnt.













































#### 學生作品



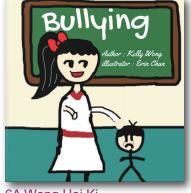
5A Tam Tsz Shan Valla





6A Nguyen Phuong Minnie Ling Lan





6A Wong Hoi Ki





6A Lau Yat Wang

























### 才德兼備理財務高計劃

### V-COALZE

#### 課程目標:

為了培養學生的理財概念及五種品德元素: 責任感、勤奮、自制、精明、誠信及關愛·本校推行了「V-GOAL舊墟眾籌創未來」活動·活動著重動手體驗及解難能力·藉以培養學生二十一世紀的4C技能(創意思維、批判思維、溝通能力及協作技巧)。

#### 各級課程:

1 1 1 1 1 1 1				
年級	主題	品德元素		
一年級	護蛋ハ達通	責任感		
二年級	職場蟻俠	勤奮		
三年縣	支付保	自制		
四年級	轉數快	精明		
五年級	初創e時代	誠信		
六年級	企業峰會	關愛		





# 等級夏目示語

#### 課程目標:

#### 明日初創體驗之旅暨小小企業家課程

本校舉行了五及六年級「舊墟夢想市集」活動,當中學生透過明日初創體驗課程, 學習到撰寫營商計劃書、企業報告、入貨管理、鋪位佈置等工作,發展學生創新、 創意、創業的能力,以培養學生具備二十 一世紀的重要技能。

學生以小組形式推行課程,每組學生獲一位顧問老師,以便提供營商的心得。學校亦為學生安排了兩天的營商活動—舊墟夢想市集,小五及小六學生分別從消費者及企業營商角度反思銷售方式,思考解決方法,學習到決策與時機的關係。

活動後,小一至小四老師與學生反思購物 的正確態度,而小五及小六學生則反思勤 奮工作、銷售陷阱、誠信商譽及金錢運用 等內容,學生十分期望來年再舉辦同類型 的活動。











### 創新設置事尊(媒體)



助小學生疫境中體現同理心,經歷設計思維五步曲\_經濟日報



以同理心引導學生製作,創意隔離營。燃燒小宇宙\_香港仔



香港仔



T-Post



T-Post



經濟日報

創意設計活動,疫境中培養孩子同理心\_晴報



晴報



【品格教育】大埔舊墟公立學校從理財中培養德育品格















**Topick** 



# SEARCH CO SEARCH CO SEARCH CO STEMPERSON SEARCH

5G STEM先導計劃獲邀於香港會議展覽中心攤位展示學生設計





#### 學生作品



















張麗珠校長於第十屆深港校長論壇分享:智能時代下的創意、創造、創新X開稿





### PMC原創坊創意教育項包 「CEING CEINGS同理。童理」校園計劃

撰文: 大埔舊城公立學校 劉兆基主 翻譯: Joel Wong

品德教育最常用的方式便是價值澄清法,讓學生選擇或判斷對錯,從而建立正確的人生職。但閱書教育變革。價值教育應不再停留於分析及選擇。而是著重從行動中反思,從創新中改善,運用設計思維,讓學生學習「易地而處,原同身受」別於嘗試,散於創造」。

去年,我校有幸參與PMQ元創方創意教育項目「BEING BEINGS 同理 董理」校園計劃,由經驗豐富的教學團隊,與本校老師及二十四位學生一起體驗 創新的學習歷程。當中各專業導廊將設計思維的「Empathize 心」、

「Define 釋」、「Ideate 想」、「Prototype 做」以至「Test 試」五個步 驪融入體驗式的數學活動,引導學生逐步剖析指導用户的需要,並設計及製作 可行方案,真正做到動手改善未來。





**PMQ** 









# 題向建立跨學科概念的STEM將權(與黎青大學協作)

#### 課程目標:

本校參加了香港教育大學的「邁向建立跨學科概念的 STEM 架構計劃」,在常識科課程中引入 6E (Engage, Explore, Explain, Engineer, Enrich, Evaluate) 教學模式,加強學生科學科技的探究能力。

#### 課例一:

學生學習葉子的構造及分辨不同葉子的特徵,再透過動手套取指紋活動欣賞葉子的獨特性,過程中培養學生愛護大自然的價值觀,最後利用造紙活動進行延伸學習。

#### 課例一:

二年級學生學習中國古代有關科學發明的歷史·然後應用磁力及常用物料製作指南針·最後結合數學科的「方向」及「滾輪應用」進行星球探險活動。









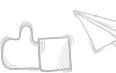
























# PMQ計劃的介紹及成果(與元創方協作)

#### 課程目標:

本校參與了PMQ元創方創新創意活動,活動培養學生將設計思維的「Empathize 心」、「Define 釋」、「Ideate 想」、「Prototype 做」以至「Test 試」五個步驟融入體驗式的教學活動,引導學生逐步剖析指導用户的需要,並設計及製作可行方案,真正做到動手改善未來。

學生最先從影片分析一位主角在享用洗手間時面對的各種問題, 老師與學生亦應用了NEARPOD互動學習平台中的 collaborate board 讓學生從影片中截圖上載進行討論,並利用「AEIOU」分析 主角的需要,然後用網上投票方式,讓學生選出最需要解決的問 題,最後利用 Time to Climb遊戲功能鞏固學生對「心、釋、想」 的概念。

當有了方案初型,導師便帶領學生反覆思考及製造Prototype,進入「做及試」的步驟。每組學生會按自己興趣分成兩小隊,一隊會專責設計及製造原型外觀,學生需要動手畫紙樣、拼砌、剪裁、及接合不同組件。另一隊組員則負責擬寫編程內容,並反覆進行測試,以達預設效果。最後,兩隊成員需要合作將兩樣組件成功組裝,並進成品測試、修正。結果,成功創製出六件創新產品,當中有紅外線自動消毒機、自動消毒厠板裝置、厠紙及厠格使用通知裝置、無厠紙通知裝置、厠紙用量通知裝置、男女厠使用情況通知裝置。PMQ元創方亦精心佈置了一場公開展覽,讓學生擁有第一個成品展。



於PMQ元創坊進行兩周的產品發佈會



























## PMQ計劃的介紹及成果(與元創方協作)













學生嘗試設定用戶問題

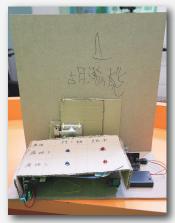
組員分工製成新的智能產品







男女廁使用情況通知裝置



廁紙及廁格使用通知裝置



無廁紙通知裝置















































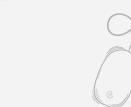


以同理心分析用戶的需要



元創領域(中文版)







廁紙用量通知裝置





























## 親子還保雕塑創作比賽

## درزرى

2





初級組季軍

## =00

#### 課程目標:

- 1.提升同學及家長對日常生活中減廢的意識。
- 2. 運用環保材料,創作一個與綠色生活呼應的雕塑設計。

### 初級組冠軍

#### 2D 李思朗

作品名稱:環保小丑

使用的物料:舊衣物、罐頭、塑膠袋、雞蛋

盒、膠樽、膠碗、

膠匙、瓶蓋等

創作理念:因為我想帶給人們歡樂,所以做

了一個有開心象徵的小丑圖案。

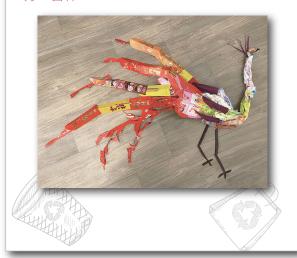


## 初級組亞軍

#### IA 李祉瑩

作品名稱:「吉祥」孔雀

使用的物料:舊利是封、廢紙、包裝紙盒創作理念:孔雀善良、聰明、愛自由與和平,是吉祥幸福的象徵。我希望疫情早點退,世界和平。因此,我以廢紙創作孔雀,寓意美好、吉祥。



## 2A 譚柏麟

作品名稱:家居智能清潔機械人

使用的舊衣料:長鐵杆、膠瓶、膠盆、衣夾 、掃把、廢紙筒、膠紙圈、手套、廢紙、繩 索、膠紙和膠袋。

創作理念:利用一些家居廢物,藉此堆砌和 創造一個術雕塑,呼籲同學減廢的意識。我 相信這個機械人可以幫助媽媽做家務。

































## 高級組冠軍

#### 50 李朗希

作品名稱:生日大象

使用的物料:雪糕蓋、膠碗、鐵罐、食物包

裝袋、飲品蓋、飲品盒及舊衣

創作理念: 因為我最愛的動物是大象,所 以我做了一個大象的雕塑,希望人人都愛護 牠們。



## 高級組亞軍

#### 5B 鄭筠潼

作品名稱: 不能吃的小雞

使用的物料: 膠匙、膠叉、膠碗及膠刀

創作理念:使用被棄置的餐具,製造成一件

藝術品,令即棄的餐具延長了它們的生命。



## 高級組季軍

#### 68 戴萃瑩

作品名稱: 鋁罐大樹

使用的物料: 己壓平的鋁罐、過期月曆

創作理念: 由於近年山火處處,導致樹木 數量大減,所以我想借此機會,呼籲大家珍

惜林木。

























## 世界区民部建









#### 世界公民體驗課程簡介

本校的世界公民體驗課程,設計了一至六年級不同的主題及學習活動,各級的主題分別是:

**一年級**「兒童遊戲」,從活動中教導學生設計小遊戲的技巧、訓練他們的創意思維能力,與及從活動中讓學生發揮創意,製作出不同的兒童遊戲,亦藉 此培養同理心。











二、三年級「森林玩樂學習營」,培養學生主動及積極探索,認識大自然的特性。在活動中,發揮學生創意,動手創製不同的產品,解決生活問題。此外,期望在活動中,能發揮學生的團隊精神,共同協作解決困難。亦可增強自信、堅毅及抗逆力,發展自己成為敢於挑戰及創新的小領袖。

























## SEARCH



















**四年級**「地球人計劃」及「一樽水看全球化」,培養學生慎思每個選擇背後的原因和考量,並可了解和檢視自己日常的消費方式、行為和態度,進而思考自己與地球的關係,最後能懂得以「可持續消費」的方式去作出每一個消費選擇,並珍惜地球資源。

































## **CREE**









**五年級**「關懷長者」,讓學生認識社區長者的生活問題,與及了解社區變化及長者生活的關係,最後透過小手工製作、心意卡設計活動,認識關愛身邊 人的重要件。











**六年級**「校園空間美化」,從活動中讓學生認識社區的規劃問題。此外,透過集體藝術創作,以表達對美化社區的重要性。最後,透過美化校園,表達 對學校的不捨之情。

在整個課程的活動中,鼓勵學生發揮創意,敏銳思考,解決環球問題,為他人、社會作出貢獻;讓學生體會人與人、國與國無私的互助,感受到從關心與 分享獲取的快樂,從而裝備學生成為新一代世界公民和培養學生成為心思敏銳、主動積極和實踐健康生活模式的學生。

























## 舊塩Art Basel 藝術要邊界ART IS EVERYWHERE

## 喜幅Art Boxel 網上直接工作坊

#### 活動名稱:藝術家直播教室

疫情無阻藝術交流,同學們安坐家中就可以透過專頁參加 各地藝術家的直播課堂,在家開拓視野之餘,也能感受手 作樂趣。學校邀請了以下嘉賓:

- 1. 英國謝菲爾德大學(The university of Sheffield) 建築學 系應屆畢業生吳子樂同學(本校校友)藝術學習分享
- 2. 新加坡藝術老師Ms.Huiru zoom線上藝術課
- 3. Dr. Song Yan Jie (Associate Professor of The Education University of Hong Kong) is teaching 3D printing with our P.2-6 students in zoom
- 4. 藝術工作者 Lois Wong 「陶藝手捏小碟」直播教室































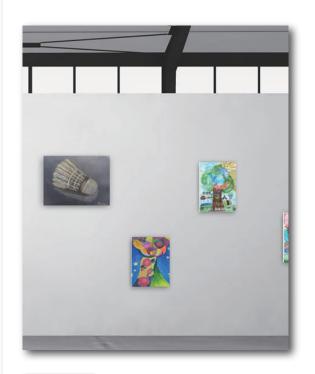
# 舊趣Art Basel 藝術靈多界ART IS EVERYWHERE





## 墓墟SD網上畫廊

舊墟Art Basel 藝術無彊界作品展覽,於網上畫廊展出學生的立體創作。





























# SEARCH ()





































44



# 舊墟Art Basel 藝術靈魯與ART IS EVERYWHERE)。





## 網下小小臺牌客置到

本校學生可透過學校FACEBOOK專頁向同學介紹自己的藝術創作,讓同學及家長都可以隨時隨地欣賞我們小小藝術家的作品。



2C 王可悅



2A 羅啟恩



1C 薛凜兒



3A 陳沛誼























## 意验Art Boxel 網上直接工作坊

同學嘗試在網上直播繪畫、手工等。



4A 黃芊晴、黃芊譽

3C 譚昕桐

1A 黃邇晴

2D 湛捷嵐

























## 科學幻想畫漢粹作品及學生和覺藝術作品歷





## 學生現覺藝術作品歷

活動名稱:教育局課程發展處藝術教育組 學生視覺藝術作品展金獎 5B 黃樂天

這幅作品的題目為《奇想世界》,所描繪的風景取材於大帽山,大帽山作為香港最高的山峯,與星月的距離也許是最接近的。畫中光怪陸離的生物,姿態各異,種類不一,無疑與大千世界相呼應,鳥獸蟲魚、奇人異士無奇不有,卻能和諧共融,雀躍於相聚與狂歡中,圖像中間的留白正正突顯了以高彩度所繪畫的生物,而上蒼以深藍展現皓月與閃耀的星光,怪石嶙峋與激盪不絕的瀑布則以啡綠作烘托,用意於眾生融和便會散發出源源不絕的生命力,也許,這也是我藉着他們表露對現世的期許:天地人密不可分,遠空星月與我世實為一、大同。



金獎《奇想世界》於香港大會堂展覽



5B黃樂天與頒獎嘉賓合影



5B黃樂天同學與本校視藝科梁藝斐老師 在獲獎時合影





























#### 課程目標:

- 1.學生通過繪畫形式把人類未來的生產及生活情景表現出來。
- 2.學生展現他們對未來科學發展的構想和展望。
- 3.學生透過參加比賽,認識科技與藝術的融會交流。



#### 6B蕭諾瑤同學作品《網上上課進度掃瞄程式》 榮獲第23屆香港青少年科技創新大賽——二等獎

作品名稱:網上上課進度掃瞄程式

作品簡介:網上授課時,程式會掃描學生的專注度, 如學生有不明白,掃描程式會在學生的螢幕彈出小老 師,透過AI程式發問,小老師會為其解釋。如學生 做白日夢 / 專注度不足 / 不守規則 (進食),掃描程式會 在學生的螢幕警示提醒(雞啼 / 鎚仔), 專心的學生亦會 獲得稱讚。







作品名稱:納米收納器

作品簡介:香港寸金尺土,居住的空間細小, 所需的家具未必全放得下。我想:有需要時才 把該家具打開使用,必能騰出很多活動空間, 但體積大的家具可以放在哪裏?假如我有一部 能夠把家具縮小並目收納的儀器,就能把問題 解決了!

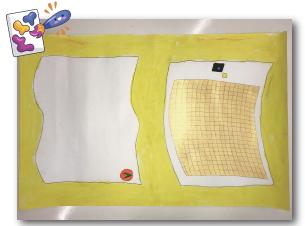
納米收納器使用說明:

1.把按鈕調節功能1:把家具縮小,並存放在收 納器內

2.把按鈕調資功能二:家具進行清潔和消毒 3.把按鈕調節功能三:選擇所需要的家具,釋







5B鄭筠潼同學作品《不一樣的紙》榮獲第23屆 香港青少年科技創新大賽——優異獎

作品名稱:不一樣的紙

作品簡介:因為新冠肺炎疫情,我們都要在網 上交功課,透過不同的應用程式把功課交到老 師手上,所以我發明了這一張紙。這張紙看起 來是一張普通的紙,但它可以直接把老師的工 作紙複製到這張紙上, 而紙張的背面設有鏡頭 和掃描器,我們可以把工作紙掃描到紙上 正面則有一個按鈕,我們只要輕輕 以輕易地把功課傳送給老師。除了鏡頭和掃描 器外,還有一個太陽能充電器,因為這樣既方 便,又可以筋省能源。











## 學生主题優異作品





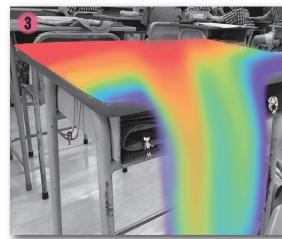




同學與老師於線上線下一起上視藝課,創作了一件件多元創意藝術作品。















































- 4B 楊梓皜 《順手拈來的藝術》
- 1A 歐陽沛柔《創意加造型設計》
- 6C 黃婧桐 《彩虹上的奇遇》
- 1B 邵晞晴 《雲朵的聯想》
- 3C 譚昕桐《梵高。流動》





- 1A 馬芷悠《創意加造型設計》
- 2A 岑梓謙《名畫時鐘》
- 2C 周敬斌《創意加造型設計》
- 5B 李朗希《親子環保雕塑創作》
- 10 2D 湛捷嵐 《花花大象》























## 小小藝術家一光雕藝術









活動名稱:小小藝術家——光雕藝術

活動目標:

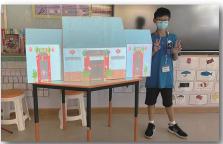
1.提升學生視藝創作思維及美感鑑賞能力。

2.學生透過校外比賽及協作活動,提升學生自信及成功感。

3.學生多體驗不同視藝媒介的表達方式,結合自己的經驗,利用創作去表達自己的觀感和情感。

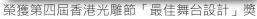








































#### 活動名稱:AR互動藝術創作

本校視藝老師教授學生如何用AR設計平台進行創作,讓學

生發揮創意思維,圍繞不同的主題自由創作。





六年級AR籍本 6B葉梓翹 6B黎俊言





6A關鄯彤 一年級「小手掌、大聯想」

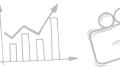
























## る 項 部 作 計劃







## 「路步大埔@西九」栽塊中的大埔・集體藝術裝置創作與

(西九文化區管理昌及大埔區議會攜手含稱)

活動簡介:本校今年初參加「踏步大埔@西九」——我眼中的大埔—集體藝術裝置創作工作坊,以竹箕、顏料和自己的相片創作一件特別的視藝作品。



4D 鄧曉瑜



6A 陳欣言



5C張東彥























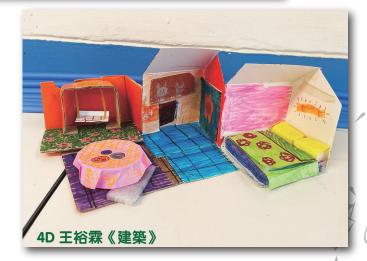
## 看得見的記憶(與設計及实化研究工作室含辨)

活動簡介:本校已經是第三年參加此計劃,課程由設計及文化研究工作室導師提供及教授,內容以「建築」、「器物」及「繪畫」為主題,透過AR 互動和創作的方式,探索背後蘊藏的文化、歷史和藝術價值,培養學生創意、美學欣賞能力和德育發展。課程內容配合視藝、中文、文化、常識、跨學科等不同科目,連繫生活,提高學習興趣。

































## 各項胁作計劃









## 沙書

**活動簡介:**為讓學生體驗多元化的藝術活動,本校舉辦「指尖沙畫」計劃。透過以沙作畫,提升學生的觸感,手部肌肉控制能力及集中力,更 擴闊學生在藝術創作上的視野、增加對不同媒介的接觸機會。





4A 黃芊晴



2A 岑梓謙





6A 關鄯彤



5D 吳兆克



2C 李柏霖



5C 鄧紫昕

4A 黃芊譽



5A 鍾穎欣

















## 全港的推過及小學STEAM創作大畫



#### 課程目標:

比賽以「Make dreams come true」為主題,將 Art 與 STEM 結合一體,學生學習和發揮動手動腦的邏輯思維,配合天馬行空的創意,創作出與眾不同的作 品。很高興同學於比賽中獲得組別中的冠軍、亞軍、季軍、金牌、銀牌等的佳績,而本校亦獲得「傑出STEAM教育大獎」的季軍,可喜可賀!



















































## 30打印工作坊



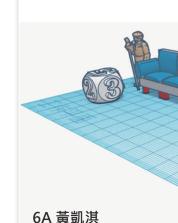




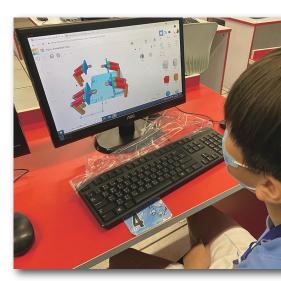
#### 活動目標:

活動課程旨在培養學生對立體設計及打印興趣,提升學生的 空間認知、創作及邏輯思維能力。學生能在活動中學習3D 立體設計及打印軟件的基礎操作技巧。過程中,學生設計了 優化校園的設施、具個性化的名牌及立體浮雕相片等。











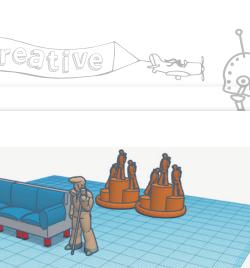






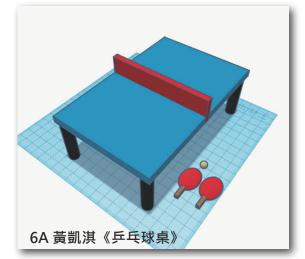








SEARCH



























GOOD





## 我原小小科學家、科學探究小組及設堂實施、事題研想

活動名稱:我係小小科學家

活動目標:透過對生活及四周環境的觀察,探索科學與科技產品的原理及應用方式,引發學生對科學科技的興趣、好奇心和創造力,從而發掘學生的潛能,勇於嘗試發明科學小創作,培養學生書本以外的動手動腦能力。



1B曾樂兒 4B翁嘉晴 自動飮水機



5D曾紫悠 5A翁嘉悠 金屬回收桶



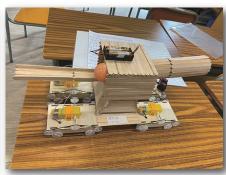
2C李柏霖 黑洞機



5A馬峻珽 智能消毒感應鞋箱



1D彭玥喬 I-BOX



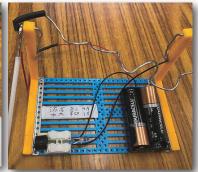
1C陳彥諾 多拉巨炮乒乓球發射器



6B蕭諾瑶 4D蕭浚翹 2C蕭栢翹 動力泡太陽能車



5A鄧嘉琳 太陽能追蹤器



4A梁奕韜 穿越火線



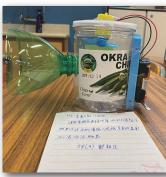
2D許恩橋 當小汽車遇上 UFO



2C周敬斌 自製滅蚊器



1C 黃展聰 小枱燈



3B鄭朝匡 電動製冷風扇



























活動名稱:科學探究小組及課堂內外科探活動

活動目標。同學分組進行實驗,透過一連串的科學探究活動,如觀察、假設、試驗、求證、討論等活動,培養科學探究的技能與精神,並從實 踐中建構知識。



密度測試



廁紙大測試



課堂探究 葉子的特徵



課堂活動 指南針製作



課堂實驗 水的探究

活動名稱:常識專題研習

活動目標:專題研習按學生能力和興趣對所遇到的生活課題進行探究。

初小應用POE( Prediction預測、Observation觀察、Explaination解釋)的基本步驟進行科學實驗活動,通過測試及改良,製作成果。 而高小在專題研習中,探究與日常生活相關的問題。透過資料蒐集、整理、分析、測試、驗證及數據分析、再重覆測試,或多角度反思等過程, 作出結論,或改善建議、嘗試創建新意念、新設計或新產品等。

#### 一年級空氣知多少



二年級神奇的聲音



三年級磁石的祕密



四年級micro bit計步器



五年級micro bit反應遊戲































## 其國robofest大賽 (2021)









#### 課程目標:

學校編程校隊的成員於4月份參加了由香港機械人學院主辦的App電子遊戲設計大賽,但地每人都設計了一個攻打新冠肺炎病毒的遊戲,最後 獲得佳績,獲得由美國勞倫斯理工大學頒發的獎狀及獎牌。

初級C組方面, 6A劉逸弘同學獲得冠軍, 5B李澤曦同學獲得亞軍, 5B文光耀同學獲得季軍, 另外有6位同學獲得金獎, 分別是5A鄧嘉琳,6A鍾遨然, 4A梁晞志,5B王樂婷,5B曾梓滔,6B戴萃瑩,其中5A鄧嘉琳同學更獲得最佳設計大獎。

在初級U組方面,同學更需自製編程硬件來配合遊戲,難度更高,恭喜4B商惟溪同學獲得季軍,5A徐曦懿同學獲得金獎。

#### 美國robofest 機械人比賽 2021 (App 電子遊戲設計大賽)

#### 初級C組: 冠軍 6A劉逸弘









Youtube 影片簡介

#### 初級C組: 季軍 5B文光耀





#### 初級C組: 亞軍 5B李澤曦





#### 初級U組: 季軍 4B 商惟溪























## 营港友好學校交流:All About Me 成長故事繪本分享

#### 活動目標:

為加強蓉港學生對兩地文化、環境、教育、生活環境等方面相互瞭解,拓展學生視野,增加兩地師生交流。二零二一年四至六月,香港大埔舊墟公立 學校及成都市泡桐樹小學綠舟分校高段學生,兩地學生開展了 "All About Me" 成長故事繪本分享活動,孩子們用自己製作的成長故事繪本書進行了交換、閱讀、分享。

五月成都市泡桐樹小學綠舟分校收到了期盼已久的香港大埔舊墟公立學校高段各班學生的作品。分享後,孩子們投票出一批自己喜歡的作品,並表示 希望能和香港大埔舊墟公立學校繼續做朋友,有機會可以分享交流更多資訊。



6A 學生合照



內地學生分享

# 成都市泡桐樹小學學生作品 ALL ABOUT ME Leng Meny Lu 2008. I came to this beautiful world. I'm very excited.





#### 6B李祉霖作品





#### 6A李繾澂作品



















**G00**d



# 舊墟創意之城

## 大埔舊墟公立學校

學校地址:

(香港)新界大埔安祥路10號

學校電話: 26654610 學校傳真: 26620590

學校網址:

http://tpomps.icampus.hk

學校電郵:

tpomps@hotmail.com







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